

NY YOUTH CAMP 2024

GENERAL CAMP RULES:

WHAT TO BRING: Sleeping bag or sheets, blankets & pillow; Towels; Personal Care Items (soap, shampoo, toothpaste, etc), Pajamas; Warm Clothing (jacket, sweatshirt, etc.); Camera; Flashlight; Spending money for the snack shop; Bible & Notebook. Limited and directed use of cell phones and MP3 Players will be allowed. Label ALL belongings. We are not responsible for lost or stolen items.

WHAT NOT TO BRING: Any items intended to be used for pranks. Knives and firearms (weapons of any kind) are NOT permitted under any circumstances. No over the counter drugs or clothes not in keeping with Camp Dress Code (see below).

CAMP DRESS CODE: Recreational modest clothing. Swimsuits for girls are to be one-piece and boxer-style for guys. We recommend warm sleeping clothes—it can get cool in the cabin. Please bring comfortable (not new!) sneakers.

VISITOR POLICY & TELEPHONE: No onsite visitors are allowed unless given written permission by NY Youth Ministries. Campers will have access to their personal cell phones each morning before breakfast and each night before lights out. They are not allowed to share phones or to access the internet from their phones. Use is restricted to phone calls and text messages

July 8-12

Camp Schedule (Subject to change)

MONDAY

2:30 pm Arrive at Camp

2:30-5 pm Camper Registration/Swim Tests

5:00-6 pm Mandatory (ALL) Camp Orientation and Safety training

6:30-7:30 pm Dinner

7:30 pm Evening service

9:30 pm Late Night Activity

11:30 pm In Cabin / Lights Out

TUESDAY, WEDNESDAY & THURSDAY

7:30 am Rise and Shine

8:30 am Breakfast

9:30-10:15 am Morning Chapel

10:15 am- 10:45 am Cabin Conversations

(No CC on Thursday, Instead will be relay race)

10:50-11:50 am Rec Time

12 pm Lunch

1:00 pm-5:30 pm Block schedule

6-7:00 pm Dinner

7:30 pm Evening service

10:30 pm Late Night Game (not Thursday)

11:30 pm In Cabin / Lights Out

FRIDAY

7:30 am Rise and Shine

7:30-8:00 am Clean and pick up cabins

8:30 am Breakfast

9:15-10:30 Check Out and Dismissal